CSIDH:

An Efficient Post-Quantum Commutative Group Action

https://csidh.isogeny.org

Wouter Castryck¹ Tanja Lange² <u>Chloe Martindale</u>² Lorenz Panny² Joost Renes³

¹KU Leuven ²TU Eindhoven ³RU Nijmegen

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History

- 1976 Diffie-Hellman: Key exchange using exponentiation in groups (DH)
- 1985 Koblitz-Miller: Diffie-Hellman style key exchange using multiplication in elliptic curve groups (ECDH)
- 1990 Brassard-Yung: Generalizes 'group exponentiation' to 'groups acting on sets' in a crypto context
- 1994 Shor: Polynomial-time quantum algorithm to break the discrete logarithm problem in any group, quantumly breaking DH and ECDH
- 1997 Couveignes: Post-quantum isogeny-based Diffie-Hellman-style key exchange using commutative group actions (not published at the time)
- 2003 Kuperberg: Subexponential-time quantum algorithm to attack cryptosystems based on a hidden shift

History

- 2004 Stolbunov-Rostovtsev independently rediscover Couveignes' scheme (CRS)
- 2006 Charles-Goren-Lauter: Build hash function from supersingular isogeny graph
- 2010 Childs-Jao-Soukharev: Apply Kuperberg's (and Regev's) hidden shift subexponential quantum algorithm to CRS
- 2011 Jao-De Feo: Build Diffie-Hellman style key exchange from supersingular isogeny graph (SIDH)
- 2018 De Feo-Kieffer-Smith: Apply new ideas to speed up CRS
- 2018 Castryck-Lange-Martindale-Panny-Renes: Apply ideas of De Feo, Kieffer, Smith to supersingular curves over \mathbb{F}_p (CSIDH)

(History slides mostly stolen from Wouter Castryck)

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- ► Competitive speed: ~ 35 ms per operation
- ► Flexible:
 - ► [DG] uses CSIDH for 'SeaSign' signatures
 - ► [DGOPS] uses CSIDH for oblivious transfer
 - ► [FTY] uses CSIDH for authenticated group key exchange

Post-quantum Diffie-Hellman?

Traditionally, Diffie-Hellman works in a group *G* via the map

$$\begin{array}{ccc} \mathbb{Z} \times G & \to & G \\ (x,g) & \mapsto & g^x. \end{array}$$

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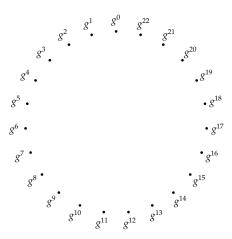
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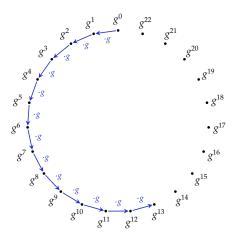
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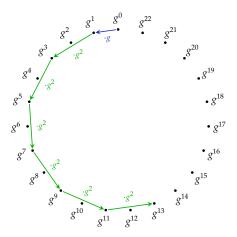
→ Idea:

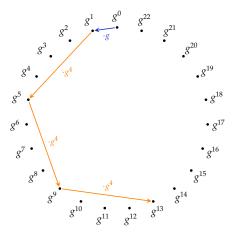
Replace exponentiation on the group *G* by a group action of a group *H* on a set *S*:

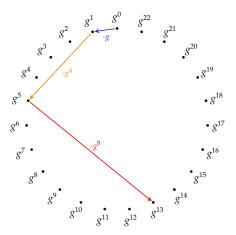
$$H \times S \rightarrow S$$
.

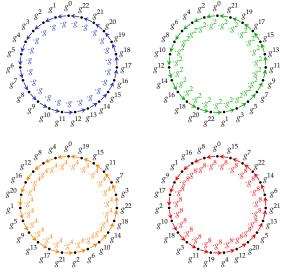


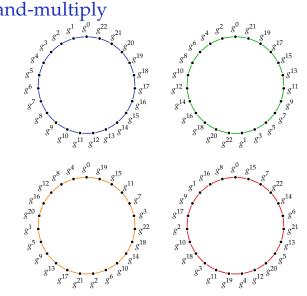


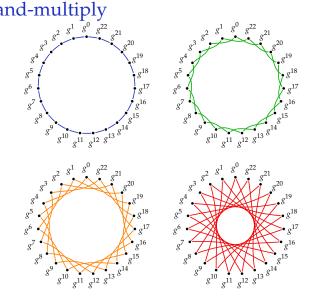


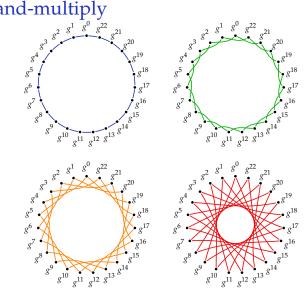






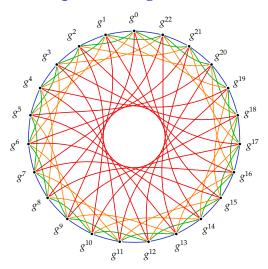




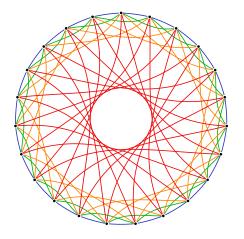


Cycles are compatible: [right, then left] = [left, then right], etc.

Union of cycles: rapid mixing

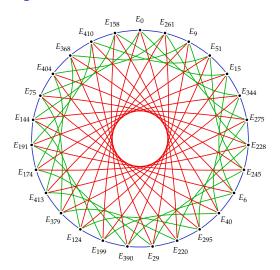


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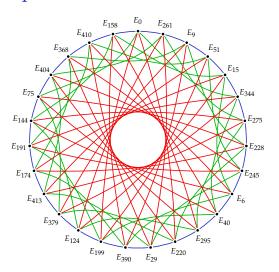


CSIDH: Nodes are now elliptic curves and edges are isogenies.

Graphs of elliptic curves

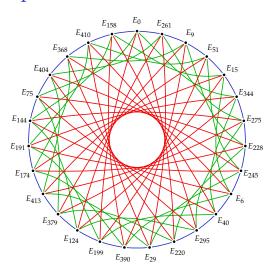


Graphs of elliptic curves



Nodes: Supersingular elliptic curves E_A : $y^2 = x^3 + Ax^2 + x$ over \mathbb{F}_{419} .

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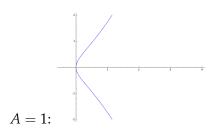


Nodes: Supersingular elliptic curves E_A : $y^2 = x^3 + Ax^2 + x$ over \mathbb{F}_{419} . Edges: 3-, 5-, and 7-isogenies.

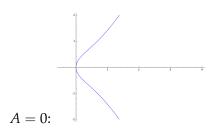
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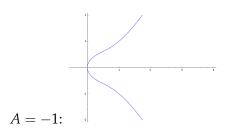
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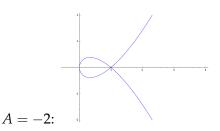
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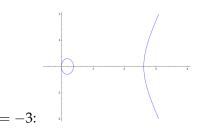
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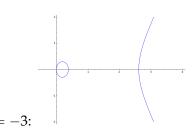


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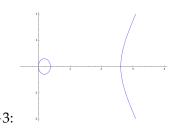
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- ▶ If equation E_A is smooth (no self intersections or cusps) it represents an elliptic curve.
- ► The set of \mathbb{F}_p -rational solutions (x, y) to an elliptic curve equation E_A/\mathbb{F}_p , together with a 'point at infinity' P_{∞} , forms a group with identity P_{∞} , notated $E_A(\mathbb{F}_p)$.



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- ► An elliptic curve E_A/\mathbb{F}_p with $p \ge 5$ such that $\#E_A(\mathbb{F}_p) = p + 1$ is supersingular.



Edges: 3-, 5-, and 7-isogenies.

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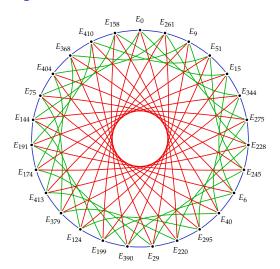
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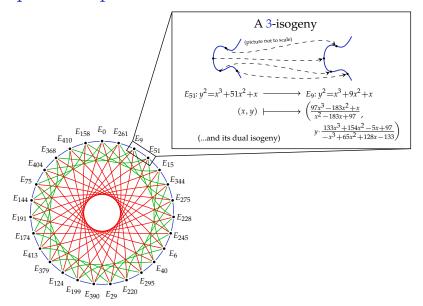
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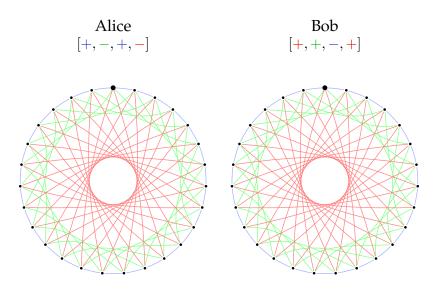
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- ▶ Every ℓ -isogeny $f: E_A \to E_B$ has a unique dual ℓ -isogeny $f: E_B \to E_A$.

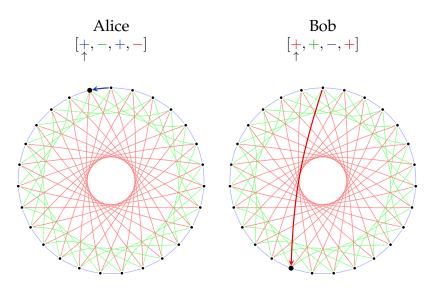
Graphs of elliptic curves

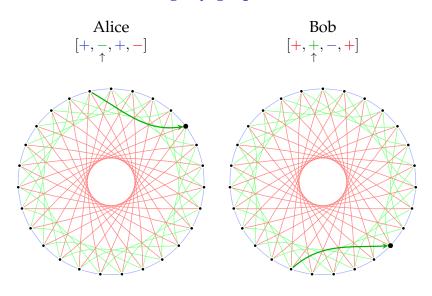


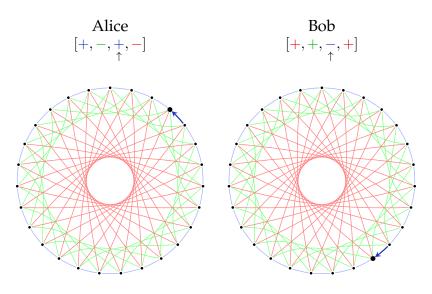
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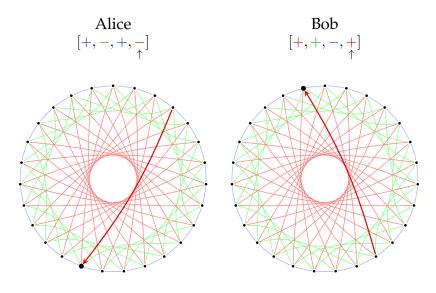


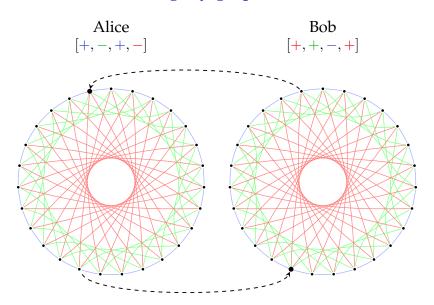


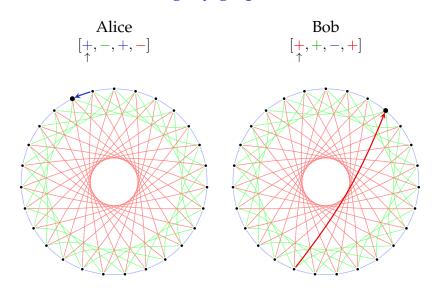


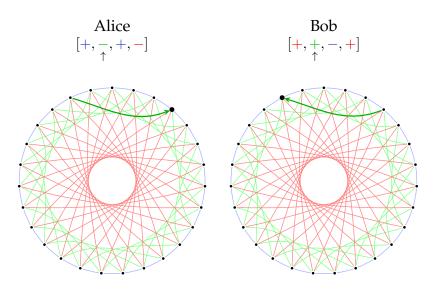


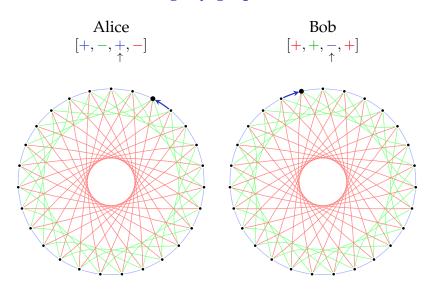


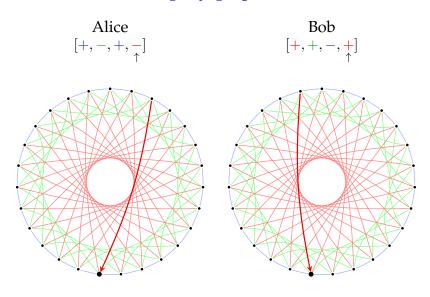


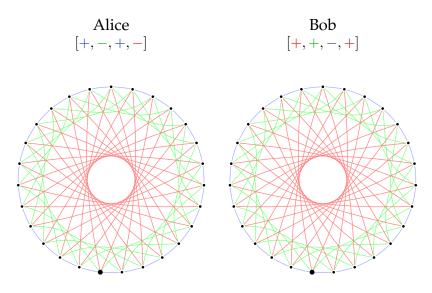








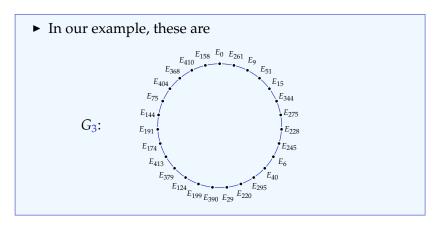


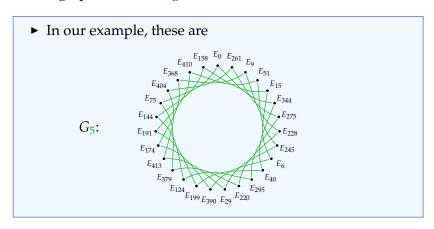


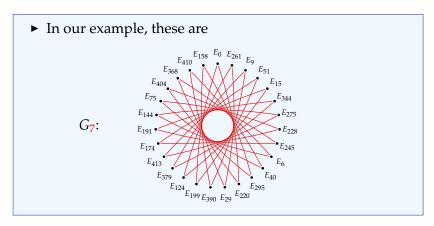
A walkable graph

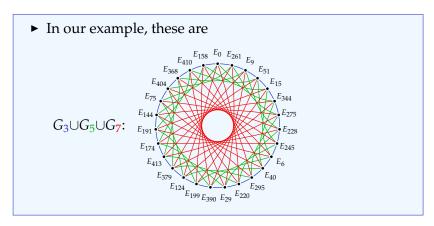
Important properties for our graph:

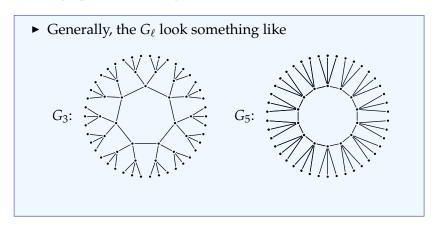
- IP1 ► The graph is a composition of compatible cycles.
- IP2 ► We can compute neighbours in given directions.

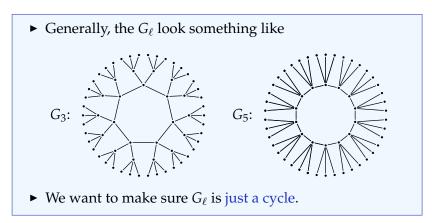




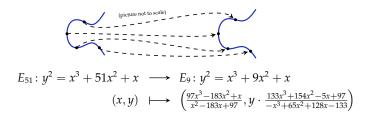




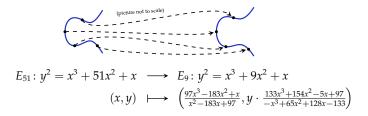




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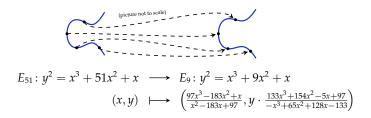


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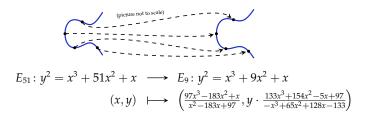
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- ► Generally needs big extension fields...

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 - ▶ All G_{ℓ_i} are compatible.
 - ► Computations need only \mathbb{F}_p -arithmetic (because $\ell_i | (p+1)$).

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- \Rightarrow Can compress every node to a single value $A \in \mathbb{F}_p$.
- \Rightarrow Tiny keys!

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- ▶ About \sqrt{p} of all $A \in \mathbb{F}_p$ are valid keys.
- ▶ Public-key validation: Check that E_A has p+1 points. Easy Monte-Carlo algorithm: Pick random P on E_A and check $[p+1]P = \infty$.

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- ▶ Alternative way of thinking about it: Alice has to compute the isogeny corresponding to one path from E_0 to E_A , whereas an attacker has compute all the possible paths from E_0 .
- ▶ Best classical attacks are (variants of) meet-in-the-middle: Time $O(\sqrt[4]{p})$.

Hidden-shift algorithms: Subexponential complexity (Kuperberg, Regev).

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- ► Childs-Jao-Soukharev [CJS] applied Kuperberg/Regev to CRS their attack also applies to CSIDH.
- ▶ Part of CJS attack computes many paths in superposition.

- ► The exact cost of the Kuperberg/Regev/CJS attack is subtle it depends on:
 - ► Choice of time/memory trade-off (Regev/Kuperberg)
 - ► Quantum evaluation of isogenies

(and much more).

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- ► For fastest variant of Kuperberg (uses billions of qubits), total cost of CSIDH-512 attack is about 2⁸¹ qubit operations.²

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Parameters

CSIDH-log p	intended NIST level	public key size	private key size	time (full exchange)	cycles (full exchange)	stack memory	classical security	
CSIDH-512	1	64 b	32 b	65 ms	212e6	4368 b	128	
CSIDH-1024	3	128 b	64 b				256	
CSIDH-1792	5	224 b	112 b				448	

CSIDH vs SIDH?

Apart from mathematical background, SIDH and CSIDH actually have very little in common, and are likely to be useful for different applications.

Here is a comparison for (conjectured) NIST level 1:

	CSIDH	SIDH	
Speed (NIST 1)	65ms (can be improved)	$\approx 10 \text{ms}^3$	
Public key size (NIST 1)	64B	378B	
Key compression (speed)		$\approx 15 \mathrm{ms}$	
Key compression (size)		222B	
Constant-time slowdown	pprox imes 2.2 (can be improved)	$\approx \times 1$	
Submitted to NIST	no	yes	
Maturity	1 year	8 years	
Best classical attack	$p^{1/4}$	$p^{1/4}$	
Best quantum attack	$L_p[1/2]$	$p^{1/6}$	
Key size scales	quadratically	linearly	
Security assumption	isogeny walk problem	ad hoc	
Non-interactive key exchange	yes	unbearably slow	
Signatures (classical)	unbearably slow ⁴	seconds	
Signatures (quantum)	seconds	still seconds?	

³This is a very conservative estimate!

Word on the street: soon to be milliseconds!

► Fast and constant-time implementation. (For ideas on constant-time optimization, see [MCR] and [OAYT]).

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- ► More applications.
- ► [Your paper here!]



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Credits: thanks to Lorenz Panny for many of these slides, including all of the beautiful tikz pictures.