# Quantum attacks on isogeny-based cryptography 

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Based on joint work with<br>Daniel J. Bernstein, Tanja Lange, and Lorenz Panny

quantum.isogeny.org


## Why CSIDH?

- Drop-in post-quantum replacement for (EC)DH
- Non-interactive key exchange (full public-key validation); previously an open problem post-quantumly
- Smallest keys of all post-quantum key exchange candidates
- Competitive speed: $50-60 \mathrm{~ms}$ for a full key exchange



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Cycles are compatible: [right, then left $]=[l e f t$, then right $]$, etc.

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CSIDH: Nodes are now elliptic curves and edges are isogenies.

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- Vélu's formulas:
generators of kernel $\rightsquigarrow$ rational maps


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- We want to replace the exponentiation map

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- The action of a well-chosen $h \in H$ on $S$ moves the elliptic curves one step around one of the cycles.
${ }^{*}$ Die-hards: $H=\operatorname{cl}\left(\operatorname{End}_{\mathbb{F}_{p}}(E)\right)=\operatorname{cl}(\mathbb{Z}[\sqrt{-p}])$;an ideal class $[I] \in H$ defines the kernel.


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- Hard problem in CSIDH: given group action

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Recall the dihedral group: $\mathbb{Z} / n \mathbb{Z} \rtimes_{\varphi} \mathbb{Z} / 2 \mathbb{Z}$ where

- $\varphi: \mathbb{Z} / 2 \mathbb{Z} \rightarrow \operatorname{Aut}(\mathbb{Z} / n \mathbb{Z})$ a homomorphism, and

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\begin{array}{ccc}
\left(\mathbb{Z} / n \mathbb{Z} \rtimes_{\varphi} \mathbb{Z} / 2 \mathbb{Z}\right) \times\left(\mathbb{Z} / n \mathbb{Z} \rtimes_{\varphi} \mathbb{Z} / 2 \mathbb{Z}\right) & \rightarrow & \mathbb{Z} / n \mathbb{Z} \rtimes_{\varphi} \mathbb{Z} / 2 \mathbb{Z} \\
\left(a_{1}, b_{1}\right),\left(a_{2}, b_{2}\right) & \mapsto & \left(a_{1} \varphi\left(b_{1}\right)\left(a_{2}\right), b_{1} b_{2}\right) .
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- Finding subgroup hidden by $f$ gives secret $\chi$.


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Main open questions on asymptotic complexity:

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- If not, can the constant $\sqrt{2}$ be improved?
- If not, what's the smallest o(1)?


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## How expensive is each CSIDH query?



Secret key: path on the graph
Public key: end points of path
One query: computes many paths in superposition

## Computing isogenies

Aim: given curve $E_{A}$, find a neighbour in the isogeny graph


Edges: 3-, 5-, and 7-isogenies.

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- With probability $\frac{2}{3}, 140 \cdot P$ has order 3
- Using Vélu's formulas, find map with kernel $=\langle 140 \cdot P\rangle$


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- $P$ has order dividing 420.
- With probability $\frac{2}{3}, 140 \cdot P$ has order 3
- Using Vélu's formulas, find map with kernel $=\langle 140 \cdot P\rangle$
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Aim: given curve $E_{A}$, find a neighbour in the 5-isogeny graph


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## Computing isogenies

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- Choose a random $\mathbb{F}_{419}$-point $P=(x, y)$ on $E_{51}$
- $P$ has order dividing 420.
- With probability $\frac{6}{7}, 60 \cdot P$ has order 7
- Using Vélu's formulas, find map with kernel $=\langle 60 \cdot P\rangle$
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## Computing isogenies

Aim: given curve $E_{A}$, find a neighbour in the $\ell$-isogeny graph


- Recall: $E_{A} / \mathbb{F}_{p}: y^{2}=x^{3}+A x^{2}+x$
- Choose a random $\mathbb{F}_{p}$-point $P=(x, y)$ on $E_{A}$
- $P$ has order dividing $p+1$.
- With probability $\frac{\ell-1}{\ell}, \frac{p+1}{\ell} \cdot P$ has order $\ell$.*
- Using Vélu's formulas, find map with kernel $=\left\langle\frac{p+1}{\ell} \cdot P\right\rangle$
- Image of map is a neighbour
* assuming $\ell \mid(p+1)$.


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[BLMP] Gives many optimizations / more complex variants-trying to mitigate these problems.


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Open question:
How much faster than the generic conversion is possible?

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## Oracle errors

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- Understanding the error tolerance of Kuperberg's algorithm is essential to obtain accurate concrete numbers.
- Advances in quantum error correction would also massively change the complexity.


## Open questions: summary

- How do oracle errors interact with Kuperberg's algorithm?
- What kind of overheads come from handling large numbers of qubits?
- Is there a quantum algorithm that does better than $\mathrm{L}(1 / 2)$ ?
- Should be difficult: this would also decrease the security of all lattice proposals.
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## Thank you!

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