

CSIDH: An Efficient Post-Quantum Commutative Group Action

Chloe Martindale
csidh.isogeny.org

University of South Florida, 26th April 2019

The Discrete Logarithm Problem

- ▶ Most of your online data is encrypted via cryptographic protocols that rely on the [discrete logarithm problem](#).

The Discrete Logarithm Problem

- ▶ Most of your online data is encrypted via cryptographic protocols that rely on the [discrete logarithm problem](#).
eg. WhatsApp messages; internet banking apps; sites using 'https'.

The Discrete Logarithm Problem

- ▶ Most of your online data is encrypted via cryptographic protocols that rely on the **discrete logarithm problem**.
eg. WhatsApp messages; internet banking apps; sites using 'https'.
- ▶ What is the discrete logarithm problem?

The Discrete Logarithm Problem

- ▶ Let G be a group with group operation $*$.

The Discrete Logarithm Problem

- ▶ Let G be a group with group operation $*$.

Example: Let

$$\begin{aligned} G &= (\mathbb{Z}/23\mathbb{Z}) - \{0\} \\ &= \{1 \bmod 23, 2 \bmod 23, 3 \bmod 23, \dots, 22 \bmod 23\}, \end{aligned}$$

then G is a group with group operation $*$ given by multiplication.

The Discrete Logarithm Problem

- ▶ Let G be a group with group operation $*$.
- ▶ The discrete logarithm problem (DLP): given $g \in G$ and $\underbrace{g * \cdots * g}_{n \text{ times}}$, find n .

Example: Let

$$\begin{aligned} G &= (\mathbb{Z}/23\mathbb{Z}) - \{0\} \\ &= \{1 \bmod 23, 2 \bmod 23, 3 \bmod 23, \dots, 22 \bmod 23\}, \end{aligned}$$

then G is a group with group operation $*$ given by multiplication.

The Discrete Logarithm Problem

- ▶ Let G be a group with group operation $*$.
- ▶ The discrete logarithm problem (DLP): given $g \in G$ and $\underbrace{g * \cdots * g}_{n \text{ times}}$, find n .

Example: Let

$$\begin{aligned} G &= (\mathbb{Z}/23\mathbb{Z}) - \{0\} \\ &= \{1 \bmod 23, 2 \bmod 23, 3 \bmod 23, \dots, 22 \bmod 23\}, \end{aligned}$$

then G is a group with group operation $*$ given by multiplication.

DLP in $(\mathbb{Z}/23\mathbb{Z}) - \{0\}$: Given $g \bmod 23$ and $g^n \bmod 23$, find n .

The Discrete Logarithm Problem

The DLP is **hard** when, given $g \in G$:

- ▶ Given $n \in \mathbb{Z}$, computing $\underbrace{g * \cdots * g}_{n \text{ times}}$ is **fast**. (eg. Polynomial time).

Example: Given $g = 5 \bmod 23$:

The Discrete Logarithm Problem

The DLP is **hard** when, given $g \in G$:

- ▶ Given $n \in \mathbb{Z}$, computing $\underbrace{g * \cdots * g}_{n \text{ times}}$ is **fast**. (eg. Polynomial time).

Example: Given $g = 5 \bmod 23$:

- ▶ Let $n = 9$; compute $5^9 \bmod 23$.

The Discrete Logarithm Problem

The DLP is **hard** when, given $g \in G$:

- ▶ Given $n \in \mathbb{Z}$, computing $\underbrace{g * \cdots * g}_{n \text{ times}}$ is **fast**. (eg. Polynomial time).
- ▶ Given $\underbrace{g * \cdots * g}_{n \text{ times}}$, computing n is **slow**. (eg. Exponential time).

Example: Given $g = 5 \bmod 23$:

- ▶ Let $n = 9$; compute $5^9 \bmod 23$.

The Discrete Logarithm Problem

The DLP is **hard** when, given $g \in G$:

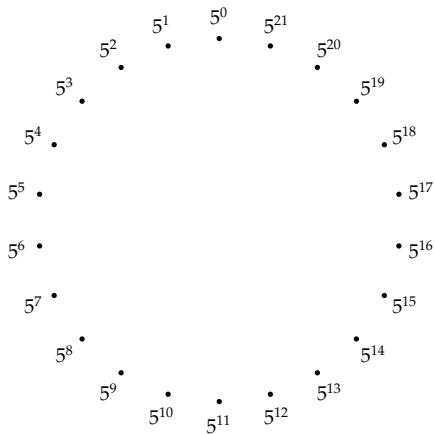
- ▶ Given $n \in \mathbb{Z}$, computing $\underbrace{g * \cdots * g}_{n \text{ times}}$ is **fast**. (eg. Polynomial time).
- ▶ Given $\underbrace{g * \cdots * g}_{n \text{ times}}$, computing n is **slow**. (eg. Exponential time).

Example: Given $g = 5 \bmod 23$:

- ▶ Let $n = 9$; compute $5^9 \bmod 23$.
- ▶ If $5^n = 11 \bmod 23$; compute n .

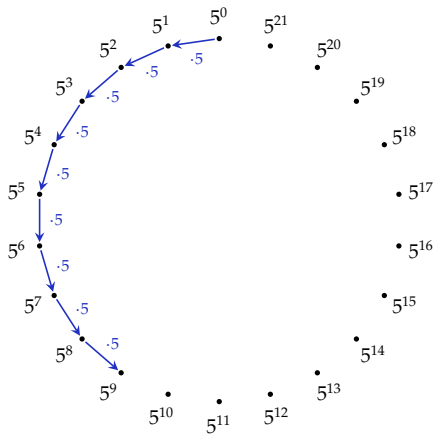
Square-and-multiply

Compute $5^9 \bmod 23$.



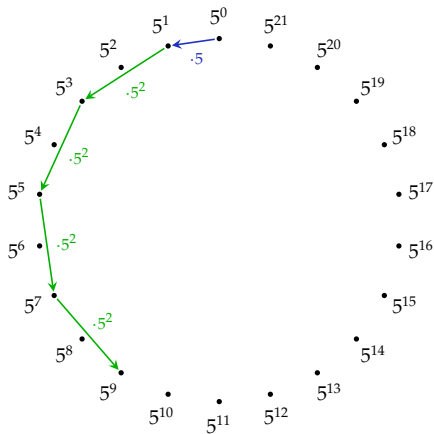
Square-and-multiply

Compute $5^9 \pmod{23}$.



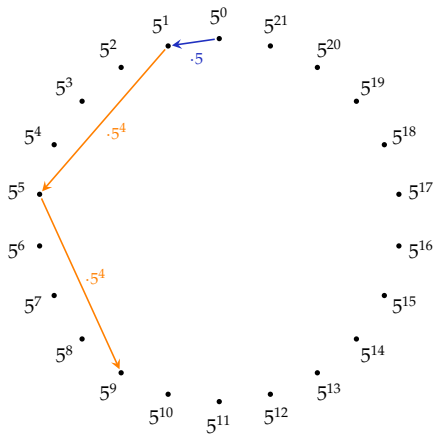
Square-and-multiply

Compute $5^9 \bmod 23$.



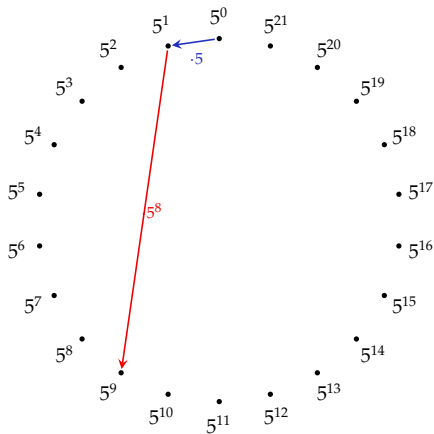
Square-and-multiply

Compute $5^9 \pmod{23}$.



Square-and-multiply

Compute $5^9 \pmod{23}$.



Square-and-multiply vs. solving DLP

- ▶ To compute $5^9 \bmod 23$, compute:
 $5 \cdot 5^8 = 5 \cdot ((5^2)^2)^2 \bmod 23$. (Fast).

Square-and-multiply vs. solving DLP

- ▶ To compute $5^9 \bmod 23$, compute:
 $5 \cdot 5^8 = 5 \cdot ((5^2)^2)^2 \bmod 23$. (Fast).
- ▶ To compute n such that $5^n \equiv 11 \bmod 23$, check:

Square-and-multiply vs. solving DLP

- ▶ To compute $5^9 \bmod 23$, compute:
 $5 \cdot 5^8 = 5 \cdot ((5^2)^2)^2 \bmod 23$. (Fast).
- ▶ To compute n such that $5^n \equiv 11 \bmod 23$, check:

$$5^2 \equiv 2 \not\equiv 11 \bmod 23$$

Square-and-multiply vs. solving DLP

- ▶ To compute $5^9 \bmod 23$, compute:
 $5 \cdot 5^8 = 5 \cdot ((5^2)^2)^2 \bmod 23$. (Fast).
- ▶ To compute n such that $5^n \equiv 11 \pmod{23}$, check:

$$5^2 \equiv 2 \not\equiv 11 \pmod{23}$$

$$5^3 \equiv 10 \not\equiv 11 \pmod{23}$$

$$5^4 \equiv 4 \not\equiv 11 \pmod{23}$$

$$5^5 \equiv 20 \not\equiv 11 \pmod{23}$$

$$5^6 \equiv 8 \not\equiv 11 \pmod{23}$$

$$5^7 \equiv 17 \not\equiv 11 \pmod{23}$$

$$5^8 \equiv 16 \not\equiv 11 \pmod{23}$$

$$5^9 \equiv 11 \pmod{23}.$$

Square-and-multiply vs. solving DLP

- ▶ To compute $5^9 \bmod 23$, compute:
 $5 \cdot 5^8 = 5 \cdot ((5^2)^2)^2 \bmod 23$. (Fast).
- ▶ To compute n such that $5^n \equiv 11 \bmod 23$, check:

$$5^2 \equiv 2 \not\equiv 11 \bmod 23$$

$$5^3 \equiv 10 \not\equiv 11 \bmod 23$$

$$5^4 \equiv 4 \not\equiv 11 \bmod 23$$

$$5^5 \equiv 20 \not\equiv 11 \bmod 23$$

$$5^6 \equiv 8 \not\equiv 11 \bmod 23$$

$$5^7 \equiv 17 \not\equiv 11 \bmod 23$$

$$5^8 \equiv 16 \not\equiv 11 \bmod 23$$

$$5^9 \equiv 11 \bmod 23.$$

(Slow).

(There are smarter ways to do this in practise, but they're still slow).

Application of DLP: Diffie-Hellman key exchange



$$g \in G$$



Application of DLP: Diffie-Hellman key exchange



Secret key: d

$$g \in G$$



Secret key: h

Application of DLP: Diffie-Hellman key exchange



Secret key: d

$$g \in G$$



Secret key: h

Public key: g^d →

← Public key: g^h

Application of DLP: Diffie-Hellman key exchange



Secret key: d

$$g \in G$$



Secret key: h

Public key: g^d
→

Public key: g^h
←

Shared secret: $s = (g^h)^d$

Shared secret: $s = (g^d)^h$

Application of DLP: Diffie-Hellman key exchange



Secret key: d

$$g \in G$$



Secret key: h

Public key: g^d
→

←
Public key: g^h

Shared secret: $s = (g^h)^d$

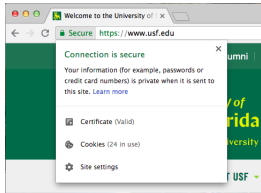
Shared secret: $s = (g^d)^h$

If DLP is **hard** for G , then computing the **public keys** and the **shared secret** is **fast** for Diffie and Hellman, and computing the **secret values** is **slow** for an adversary.

Applications of Diffie-Hellman key exchange

The Diffie-Hellman key exchange is a building block in:

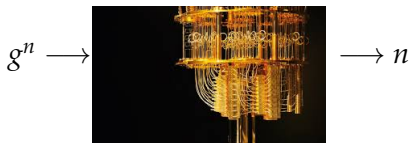
- ▶ Digital signature schemes (used for example by some online banking apps; secure websites).
- ▶ Encrypted messaging services (eg. WhatsApp).





Cryptapocalypse

Quantum cryptapocalypse



Shor's algorithm quantumly computes n from g^n and g in any group in polynomial time. (About as fast as computing g^n from n and g).

↪ All applications of DLP are broken by quantum computers!

QUANTUM COMPUTING

~~**RALPH
BREAKS THE
INTERNET**~~



© 2018 Disney

Quantum cryptapocalypse

Key Finding 10: Even if a quantum computer that can decrypt current cryptographic ciphers is more than a decade off, the hazard of such a machine is high enough – and the time frame for transitioning to a new security protocol is sufficiently long and uncertain – that prioritization of the development, standardization, and deployment of post-quantum cryptography is critical for minimizing the chance of a potential security and privacy disaster.

Report by the US National Academy of Sciences, see

<http://www8.nationalacademies.org/onpinews/newsitem.aspx?RecordID=25196>

Reminder: applications of Diffie-Hellman key exchange

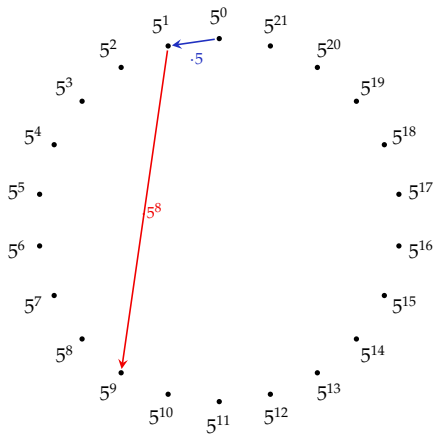
- ▶ The Diffie-Hellman key exchange (and hence DLP) is a building block in:
 - ▶ Digital signature schemes (used for example by some online banking apps; secure websites).
 - ▶ Encrypted messaging services (eg. WhatsApp).

Reminder: applications of Diffie-Hellman key exchange

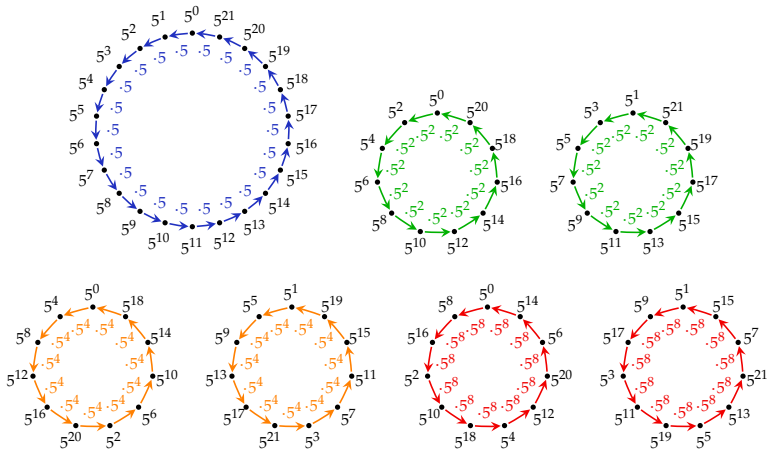
- ▶ The Diffie-Hellman key exchange (and hence DLP) is a building block in:
 - ▶ Digital signature schemes (used for example by some online banking apps; secure websites).
 - ▶ Encrypted messaging services (eg. WhatsApp).
- ▶ We need a **post-quantum Diffie-Hellman-style key exchange**.

Square-and-multiply

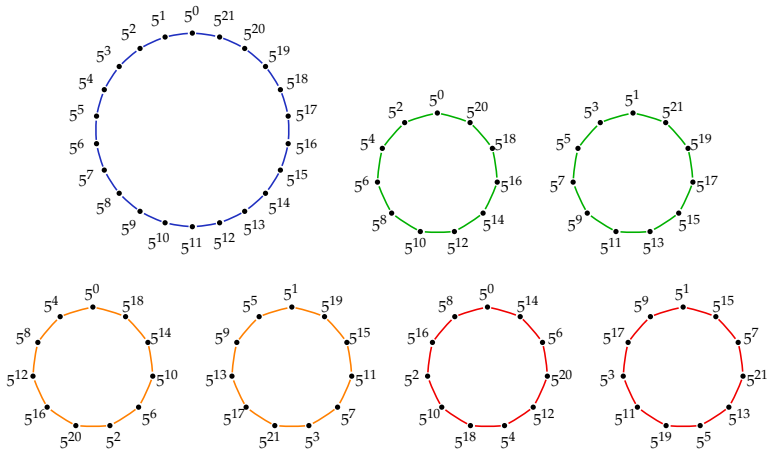
Reminder: how to compute $5^9 \bmod 23$.



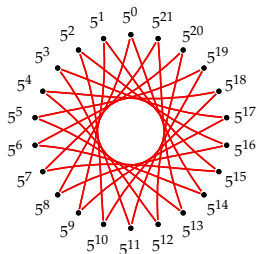
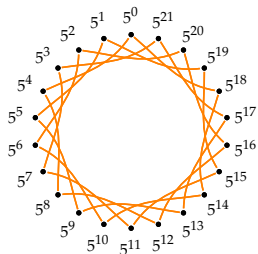
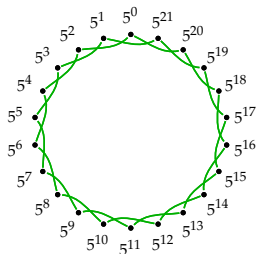
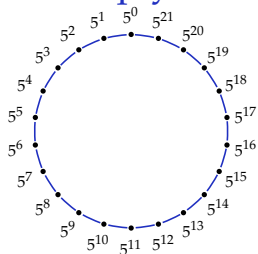
Square-and-multiply



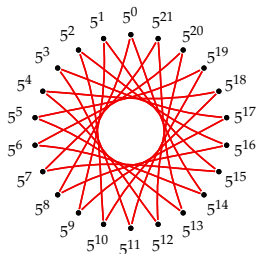
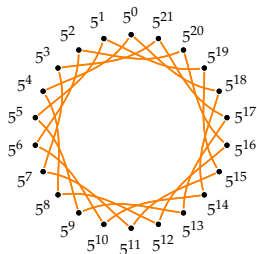
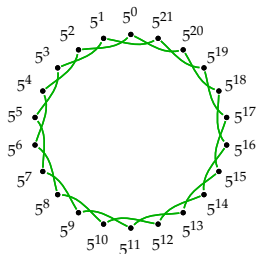
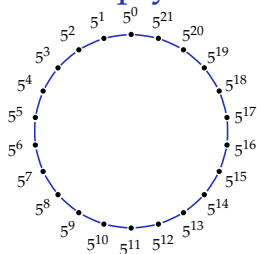
Square-and-multiply



Square-and-multiply

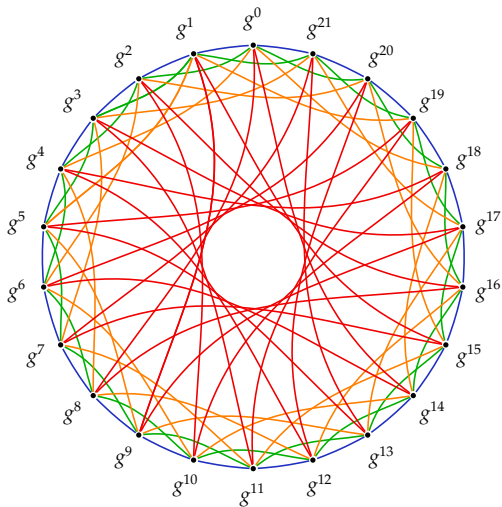


Square-and-multiply

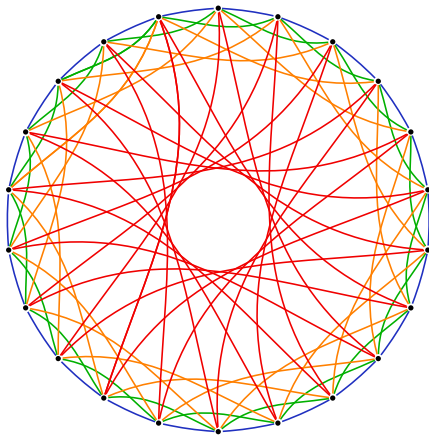


Needed for Diffie-Hellman: Cycles are **compatible**—
[right, then left] = [left, then right], etc. (Else $(5^a)^b \neq (5^b)^a$).

Union of cycles: rapid mixing

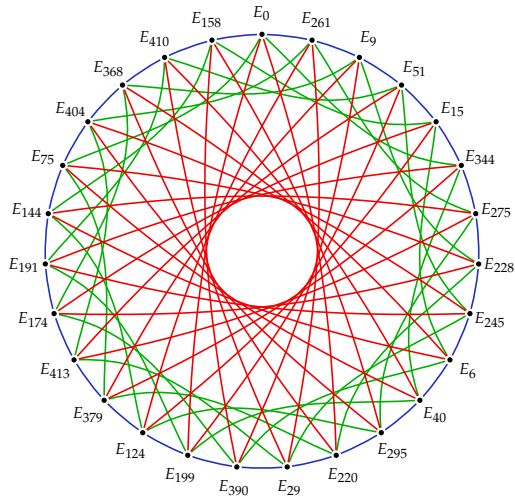


Union of cycles: rapid mixing

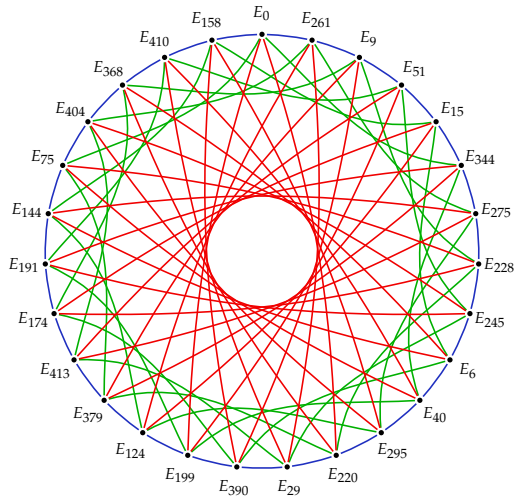


Post-quantum Diffie-Hellman: Nodes are now elliptic curves and edges are isogenies.

Graphs of elliptic curves

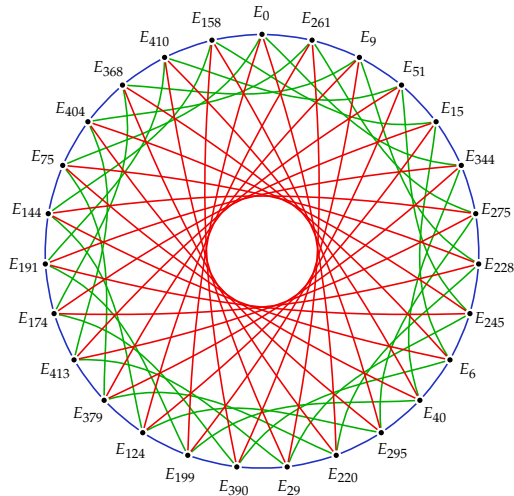


Graphs of elliptic curves



Nodes: Supersingular elliptic curves $E_A: y^2 = x^3 + Ax^2 + x$ over $\mathbb{Z}/419\mathbb{Z}$.

Graphs of elliptic curves



Nodes: Supersingular elliptic curves $E_A: y^2 = x^3 + Ax^2 + x$ over $\mathbb{Z}/419\mathbb{Z}$.
Edges: 3-, 5-, and 7-isogenies.

Interlude: supersingular elliptic curves and isogenies

Nodes: Supersingular elliptic curves $E_A: y^2 = x^3 + Ax^2 + x$ over \mathbb{F}_{419} .

Interlude: supersingular elliptic curves and isogenies

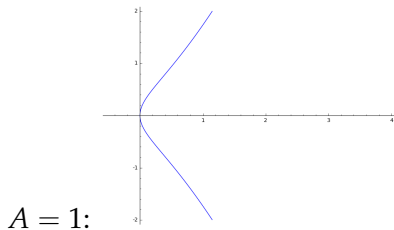
Nodes: Supersingular elliptic curves $E_A: y^2 = x^3 + Ax^2 + x$ over \mathbb{F}_{419} .

- ▶ If equation E_A is **smooth** (no self intersections or cusps) it represents an **elliptic curve**.

Interlude: supersingular elliptic curves and isogenies

Nodes: Supersingular elliptic curves $E_A: y^2 = x^3 + Ax^2 + x$ over \mathbb{F}_{419} .

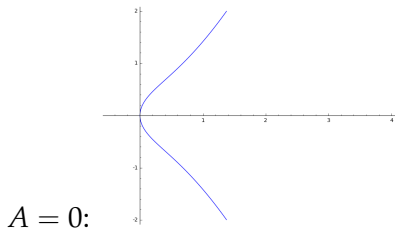
- ▶ If equation E_A is **smooth** (no self intersections or cusps) it represents an **elliptic curve**.



Interlude: supersingular elliptic curves and isogenies

Nodes: Supersingular elliptic curves $E_A: y^2 = x^3 + Ax^2 + x$ over \mathbb{F}_{419} .

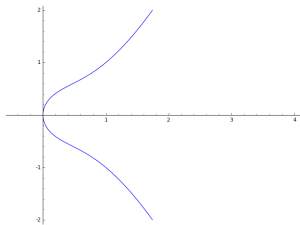
- ▶ If equation E_A is **smooth** (no self intersections or cusps) it represents an **elliptic curve**.



Interlude: supersingular elliptic curves and isogenies

Nodes: Supersingular elliptic curves $E_A: y^2 = x^3 + Ax^2 + x$ over \mathbb{F}_{419} .

- ▶ If equation E_A is **smooth** (no self intersections or cusps) it represents an **elliptic curve**.

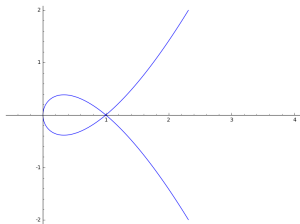


$A = -1:$

Interlude: supersingular elliptic curves and isogenies

Nodes: Supersingular elliptic curves $E_A: y^2 = x^3 + Ax^2 + x$ over \mathbb{F}_{419} .

- ▶ If equation E_A is **smooth** (no self intersections or cusps) it represents an **elliptic curve**.

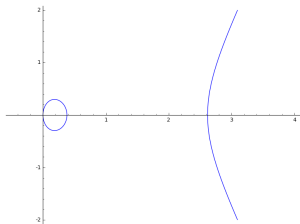


$A = -2:$

Interlude: supersingular elliptic curves and isogenies

Nodes: Supersingular elliptic curves $E_A: y^2 = x^3 + Ax^2 + x$ over \mathbb{F}_{419} .

- ▶ If equation E_A is **smooth** (no self intersections or cusps) it represents an **elliptic curve**.

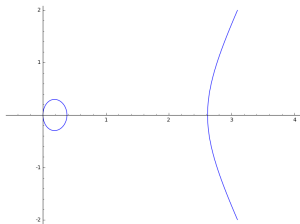


$A = -3:$

Interlude: supersingular elliptic curves and isogenies

Nodes: Supersingular elliptic curves $E_A: y^2 = x^3 + Ax^2 + x$ over \mathbb{F}_{419} .

- ▶ If equation E_A is **smooth** (no self intersections or cusps) it represents an **elliptic curve**.
- ▶ The set of \mathbb{F}_p -rational solutions (x, y) to an elliptic curve equation E_A/\mathbb{F}_p , together with a 'point at infinity' P_∞ , forms a **group** with **identity** P_∞ , notated $E_A(\mathbb{F}_p)$.

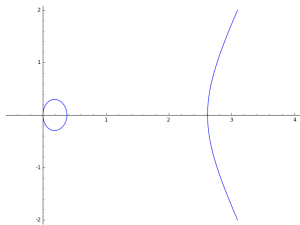


$A = -3:$

Interlude: supersingular elliptic curves and isogenies

Nodes: Supersingular elliptic curves $E_A: y^2 = x^3 + Ax^2 + x$ over \mathbb{F}_{419} .

- ▶ If equation E_A is **smooth** (no self intersections or cusps) it represents an **elliptic curve**.
- ▶ The set of \mathbb{F}_p -rational solutions (x, y) to an elliptic curve equation E_A/\mathbb{F}_p , together with a 'point at infinity' P_∞ , forms a **group** with **identity** P_∞ , notated $E_A(\mathbb{F}_p)$.
- ▶ An elliptic curve E_A/\mathbb{F}_p with $p \geq 5$ such that $\#E_A(\mathbb{F}_p) = p + 1$ is **supersingular**.



$A = -3:$

Interlude: supersingular elliptic curves and isogenies

Edges: 3-, 5-, and 7-isogenies.

- ▶ An **isogeny** $E_A \rightarrow E_B$ is a non-zero morphism that preserves P_∞ ('nice map' given by rational maps).

Interlude: supersingular elliptic curves and isogenies

Edges: 3-, 5-, and 7-isogenies.

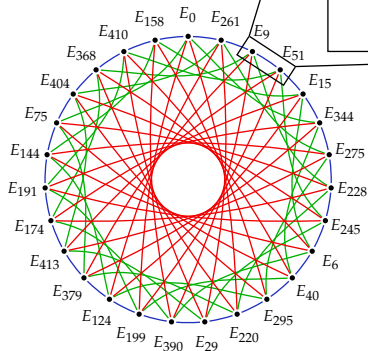
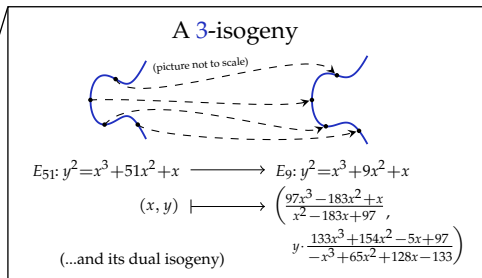
- ▶ An **isogeny** $E_A \rightarrow E_B$ is a non-zero morphism that preserves P_∞ ('nice map' given by rational maps).
- ▶ For $\ell \neq p$ ($= 419$ here), an **ℓ -isogeny** $f : E_A \rightarrow E_B$ is an isogeny with $\#\ker(f) = \ell$.

Interlude: supersingular elliptic curves and isogenies

Edges: 3-, 5-, and 7-isogenies.

- ▶ An **isogeny** $E_A \rightarrow E_B$ is a non-zero morphism that preserves P_∞ ('nice map' given by rational maps).
- ▶ For $\ell \neq p$ ($= 419$ here), an **ℓ -isogeny** $f : E_A \rightarrow E_B$ is an isogeny with $\# \ker(f) = \ell$.
- ▶ Every ℓ -isogeny $f : E_A \rightarrow E_B$ has a unique **dual ℓ -isogeny** $f : E_B \rightarrow E_A$.

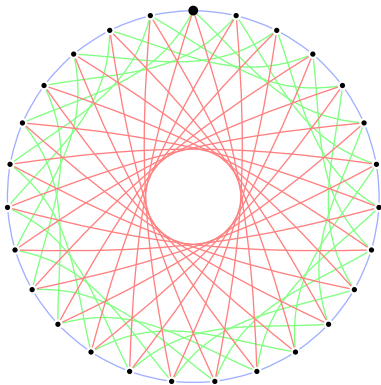
Graphs of elliptic curves



Diffie-Hellman on isogeny graphs

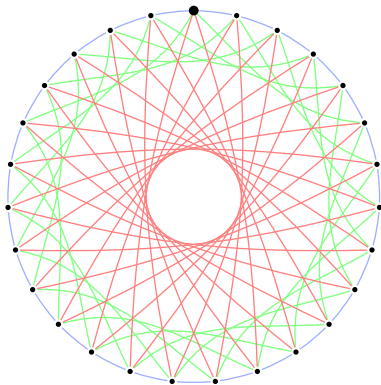
Alice

[+, -, +, -]



Bob

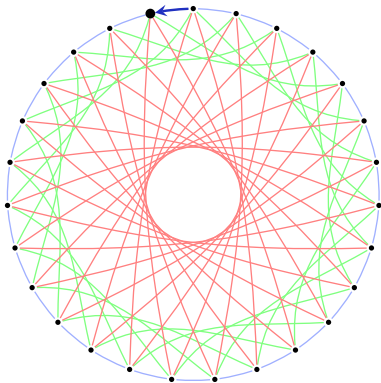
[+, +, -, +]



Diffie-Hellman on isogeny graphs

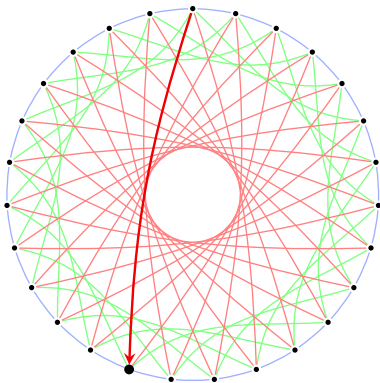
Alice

$[+, -, +, -]$
↑



Bob

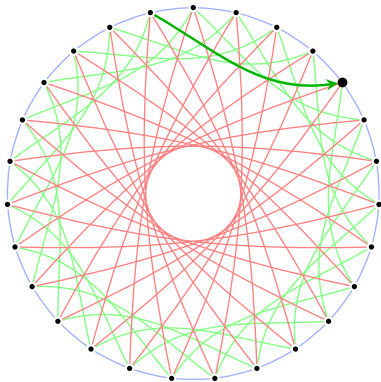
$[+, +, -, +]$
↑



Diffie-Hellman on isogeny graphs

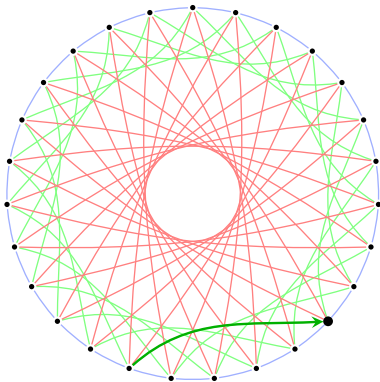
Alice

$[+, -, +, -]$
↑



Bob

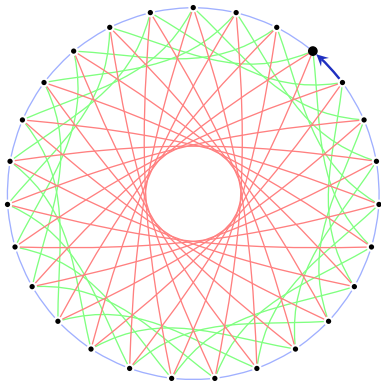
$[+, +, -, +]$
↑



Diffie-Hellman on isogeny graphs

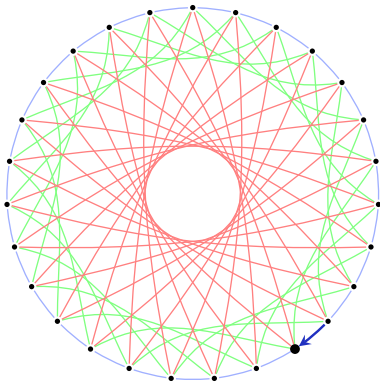
Alice

$[+, -, +, -]$
↑



Bob

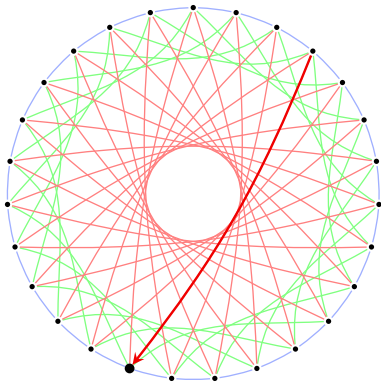
$[+, +, -, +]$
↑



Diffie-Hellman on isogeny graphs

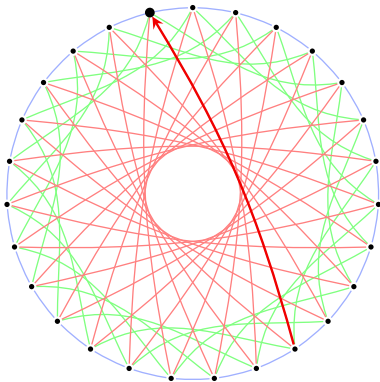
Alice

$[+, -, +, -]$
↑



Bob

$[+, +, -, +]$
↑



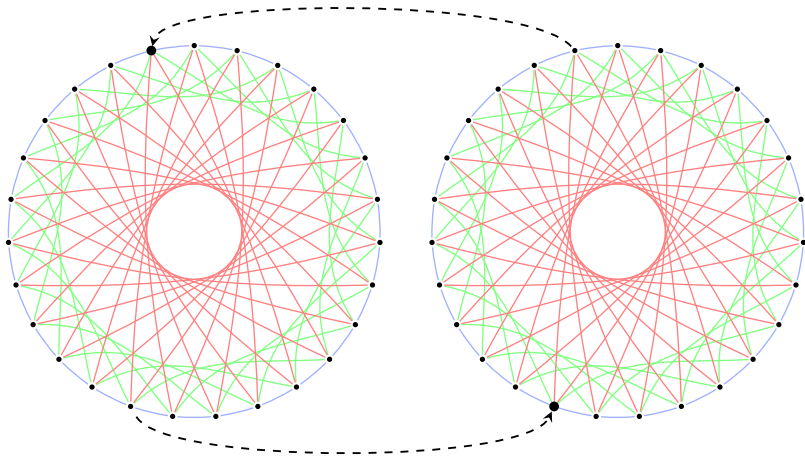
Diffie-Hellman on isogeny graphs

Alice

[+, -, +, -]

Bob

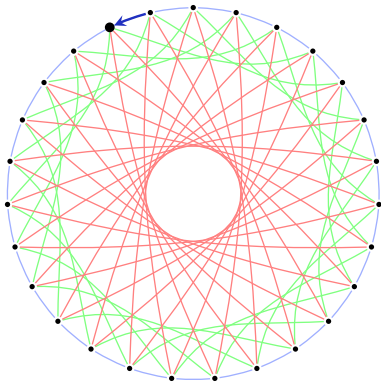
[+, +, -, +]



Diffie-Hellman on isogeny graphs

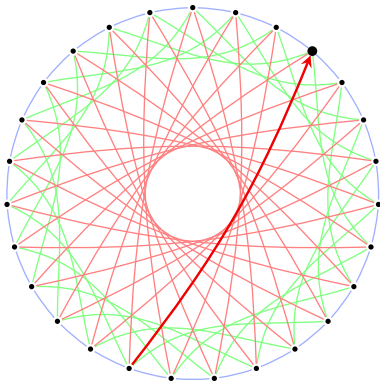
Alice

$[+, -, +, -]$
↑



Bob

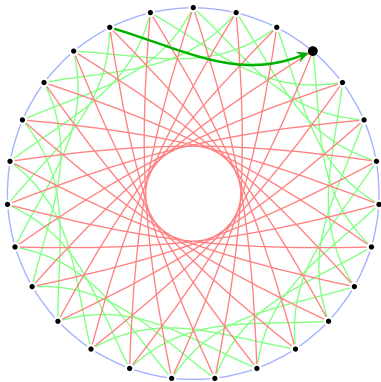
$[+, +, -, +]$
↑



Diffie-Hellman on isogeny graphs

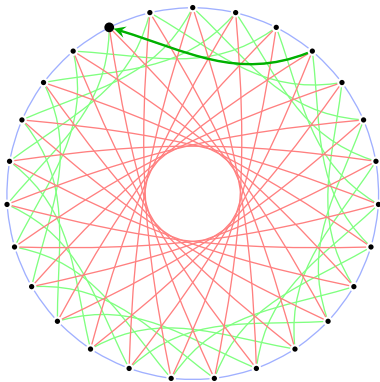
Alice

$[+, -, +, -]$
↑



Bob

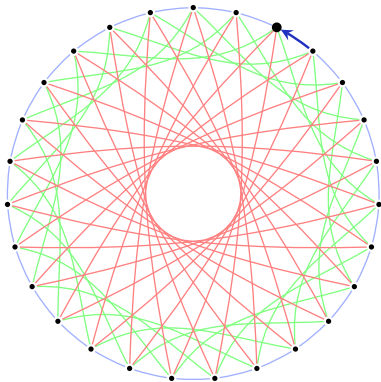
$[+, +, -, +]$
↑



Diffie-Hellman on isogeny graphs

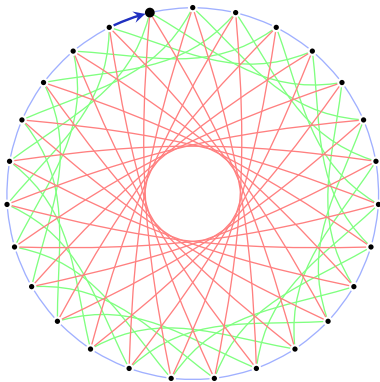
Alice

[+, -, +, -]
↑



Bob

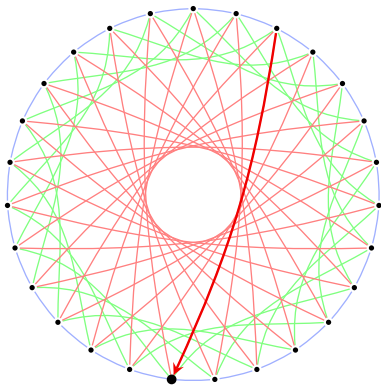
[+, +, -, +]
↑



Diffie-Hellman on isogeny graphs

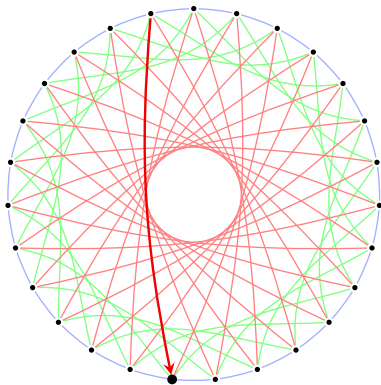
Alice

$[+, -, +, -]$
↑



Bob

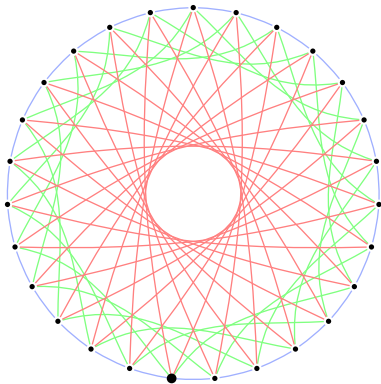
$[+, +, -, +]$
↑



Diffie-Hellman on isogeny graphs

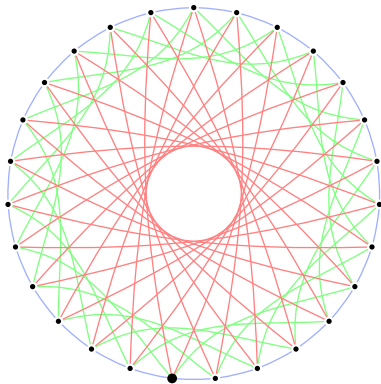
Alice

[+, -, +, -]



Bob

[+, +, -, +]



A walkable graph

Important properties for our graph:

IP1 ► The graph is a **composition** of **compatible cycles**.

IP2 ► We can **compute neighbours** in **given directions**.

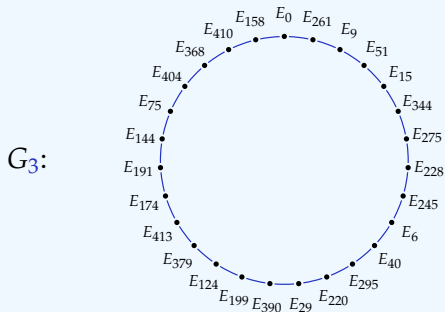
IP1: A composition of cycles

- ▶ The graph used in CSIDH is constructed as a composition of graphs G_ℓ of ℓ -isogenies.

IP1: A composition of cycles

- ▶ The graph used in CSIDH is constructed as a composition of graphs G_ℓ of ℓ -isogenies.

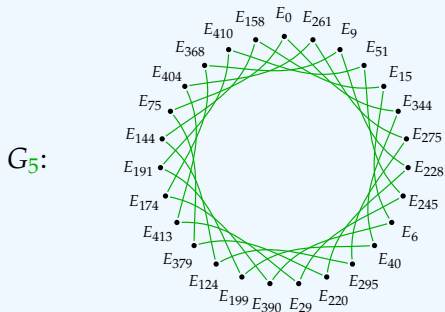
- ▶ In our example, these are



IP1: A composition of cycles

- ▶ The graph used in CSIDH is constructed as a composition of graphs G_ℓ of ℓ -isogenies.

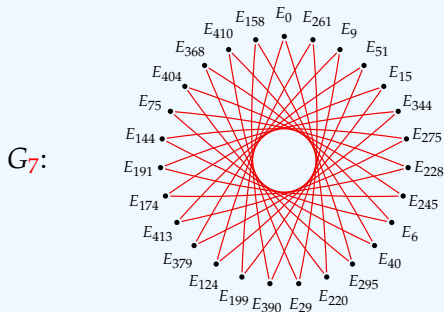
- ▶ In our example, these are



IP1: A composition of cycles

- ▶ The graph used in CSIDH is constructed as a composition of graphs G_ℓ of ℓ -isogenies.

- ▶ In our example, these are

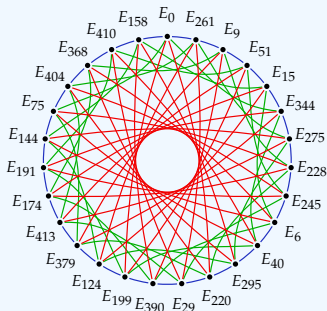


IP1: A composition of cycles

- ▶ The graph used in CSIDH is constructed as a composition of graphs G_ℓ of ℓ -isogenies.

- ▶ In our example, these are

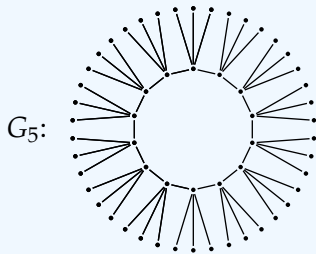
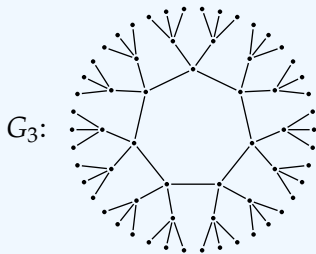
$G_3 \cup G_5 \cup G_7$:



IP1: A composition of cycles

- ▶ The graph used in CSIDH is constructed as a composition of graphs G_ℓ of ℓ -isogenies.

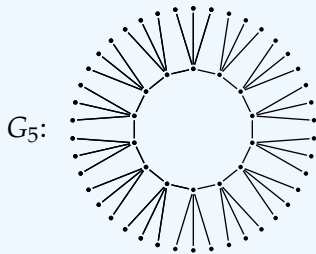
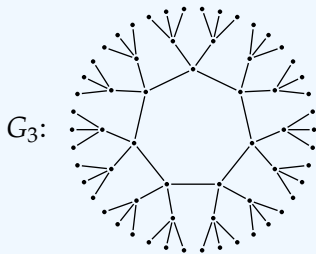
- ▶ Generally, the G_ℓ look something like



IP1: A composition of cycles

- ▶ The graph used in CSIDH is constructed as a composition of graphs G_ℓ of ℓ -isogenies.

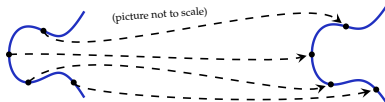
- ▶ Generally, the G_ℓ look something like



- ▶ We want to make sure G_ℓ is **just a cycle**.

IP2: Compute neighbours in given directions

The edges of G_ℓ are ℓ -isogenies.

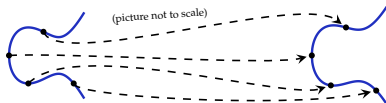


$$E_{51}: y^2 = x^3 + 51x^2 + x \longrightarrow E_9: y^2 = x^3 + 9x^2 + x$$

$$(x, y) \longmapsto \left(\frac{97x^3 - 183x^2 + x}{x^2 - 183x + 97}, y \cdot \frac{133x^3 + 154x^2 - 5x + 97}{-x^3 + 65x^2 + 128x - 133} \right)$$

IP2: Compute neighbours in given directions

The edges of G_ℓ are ℓ -isogenies.



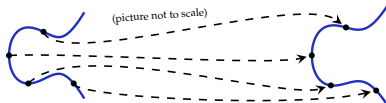
$$E_{51}: y^2 = x^3 + 51x^2 + x \longrightarrow E_9: y^2 = x^3 + 9x^2 + x$$

$$(x, y) \longmapsto \left(\frac{97x^3 - 183x^2 + x}{x^2 - 183x + 97}, y \cdot \frac{133x^3 + 154x^2 - 5x + 97}{-x^3 + 65x^2 + 128x - 133} \right)$$

- ▶ The **orientation** of G_ℓ is mathematically **well-defined** (**canonical** way to compute the 'left' or 'right' isogeny).

IP2: Compute neighbours in given directions

The edges of G_ℓ are ℓ -isogenies.



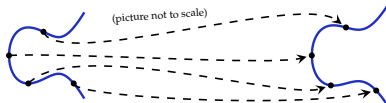
$$E_{51}: y^2 = x^3 + 51x^2 + x \longrightarrow E_9: y^2 = x^3 + 9x^2 + x$$

$$(x, y) \longmapsto \left(\frac{97x^3 - 183x^2 + x}{x^2 - 183x + 97}, y \cdot \frac{133x^3 + 154x^2 - 5x + 97}{-x^3 + 65x^2 + 128x - 133} \right)$$

- ▶ The **orientation** of G_ℓ is mathematically **well-defined** (**canonical** way to compute the 'left' or 'right' isogeny).
- ▶ The **cost** grows with $\ell \rightsquigarrow$ want **small** ℓ .

IP2: Compute neighbours in given directions

The edges of G_ℓ are ℓ -isogenies.



$$E_{51}: y^2 = x^3 + 51x^2 + x \longrightarrow E_9: y^2 = x^3 + 9x^2 + x$$

$$(x, y) \longmapsto \left(\frac{97x^3 - 183x^2 + x}{x^2 - 183x + 97}, y \cdot \frac{133x^3 + 154x^2 - 5x + 97}{-x^3 + 65x^2 + 128x - 133} \right)$$

- ▶ The **orientation** of G_ℓ is mathematically **well-defined** (**canonical** way to compute the 'left' or 'right' isogeny).
- ▶ The **cost grows** with $\ell \rightsquigarrow$ want **small** ℓ .
- ▶ Generally needs big **extension fields**...

Solution

1. ▶ Choose some small odd primes ℓ_1, \dots, ℓ_n .

Solution

1.
 - ▶ Choose some small odd primes ℓ_1, \dots, ℓ_n .
 - ▶ Make sure $p = 4 \cdot \ell_1 \cdots \ell_n - 1$ is prime.

Solution

1.
 - ▶ Choose some small odd primes ℓ_1, \dots, ℓ_n .
 - ▶ Make sure $p = 4 \cdot \ell_1 \cdots \ell_n - 1$ is prime.
 - ▶ Fix the curve $E_0: y^2 = x^3 + x$ over \mathbb{F}_p .

Solution

1.
 - ▶ Choose some small odd primes ℓ_1, \dots, ℓ_n .
 - ▶ Make sure $p = 4 \cdot \ell_1 \cdots \ell_n - 1$ is prime.
 - ▶ Fix the curve $E_0: y^2 = x^3 + x$ over \mathbb{F}_p .
2.
 - ▶ E_0 is **supersingular** \rightsquigarrow has $p + 1$ points.

Solution

1.
 - ▶ Choose some small odd primes ℓ_1, \dots, ℓ_n .
 - ▶ Make sure $p = 4 \cdot \ell_1 \cdots \ell_n - 1$ is prime.
 - ▶ Fix the curve $E_0: y^2 = x^3 + x$ over \mathbb{F}_p .
2.
 - ▶ E_0 is **supersingular** \rightsquigarrow has $p + 1$ points.
 - ▶ Let the **nodes** of G_{ℓ_i} be those E_A with $p + 1$ points.

Solution

1.
 - ▶ Choose some small odd primes ℓ_1, \dots, ℓ_n .
 - ▶ Make sure $p = 4 \cdot \ell_1 \cdots \ell_n - 1$ is prime.
 - ▶ Fix the curve $E_0: y^2 = x^3 + x$ over \mathbb{F}_p .

2.
 - ▶ E_0 is **supersingular** \rightsquigarrow has $p + 1$ points.
 - ▶ Let the **nodes** of G_{ℓ_i} be those E_A with $p + 1$ points.
 - ▶ Then **every** G_{ℓ_i} is a disjoint union of **cycles**.

Solution

1.
 - ▶ Choose some small odd primes ℓ_1, \dots, ℓ_n .
 - ▶ Make sure $p = 4 \cdot \ell_1 \cdots \ell_n - 1$ is prime.
 - ▶ Fix the curve $E_0: y^2 = x^3 + x$ over \mathbb{F}_p .

2.
 - ▶ E_0 is **supersingular** \rightsquigarrow has $p + 1$ points.
 - ▶ Let the **nodes** of G_{ℓ_i} be those E_A with $p + 1$ points.
 - ▶ Then **every** G_{ℓ_i} is a disjoint union of **cycles**.
 - ▶ All G_{ℓ_i} are **compatible**.

Solution

1.
 - ▶ Choose some small odd primes ℓ_1, \dots, ℓ_n .
 - ▶ Make sure $p = 4 \cdot \ell_1 \cdots \ell_n - 1$ is prime.
 - ▶ Fix the curve $E_0: y^2 = x^3 + x$ over \mathbb{F}_p .

2.
 - ▶ E_0 is **supersingular** \rightsquigarrow has $p + 1$ points.
 - ▶ Let the **nodes** of G_{ℓ_i} be those E_A with $p + 1$ points.
 - ▶ Then **every** G_{ℓ_i} is a disjoint union of **cycles**.
 - ▶ All G_{ℓ_i} are **compatible**.
 - ▶ Computations need only \mathbb{F}_p -**arithmetic** (because $\ell_i | (p + 1)$).

Representing nodes of the graph

Side effect of magic:

- ▶ Every node of G_{ℓ_i} can be written as

$$E_A: y^2 = x^3 + Ax^2 + x.$$

Representing nodes of the graph

Side effect of magic:

- ▶ Every node of G_{ℓ_i} can be written as

$$E_A: y^2 = x^3 + Ax^2 + x.$$

⇒ Can compress every node to a single value $A \in \mathbb{F}_p$.

Representing nodes of the graph

Side effect of magic:

- ▶ Every node of G_{ℓ_i} can be written as

$$E_A: y^2 = x^3 + Ax^2 + x.$$

- ⇒ Can compress every node to a single value $A \in \mathbb{F}_p$.
- ⇒ **Tiny keys!**

Does any A work?

¹This algorithm has a small chance of false positives, but we actually use a variant that *proves* that E_A has $p + 1$ points.

Does any A work?

No.

¹This algorithm has a small chance of false positives, but we actually use a variant that *proves* that E_A has $p + 1$ points.

Does any A work?

No.

- ▶ About \sqrt{p} of all $A \in \mathbb{F}_p$ are valid keys.

¹This algorithm has a small chance of false positives, but we actually use a variant that *proves* that E_A has $p + 1$ points.

Does any A work?

No.

- ▶ About \sqrt{p} of all $A \in \mathbb{F}_p$ are valid keys.
- ▶ **Public-key validation:** Check that E_A has $p + 1$ points.
Easy Monte-Carlo algorithm: Pick random P on E_A and check $[p + 1]P = \infty$.¹

¹This algorithm has a small chance of false positives, but we actually use a variant that *proves* that E_A has $p + 1$ points.

Why CSIDH?

- ▶ Drop-in post-quantum replacement for Diffie-Hellman

Why CSIDH?

- ▶ Drop-in post-quantum replacement for Diffie-Hellman
- ▶ Non-interactive key exchange (full public-key validation); previously an open problem post-quantumly

Why CSIDH?

- ▶ Drop-in **post-quantum replacement** for Diffie-Hellman
- ▶ **Non-interactive key exchange** (full **public-key validation**); previously an open problem post-quantumly
- ▶ **Smallest** keys of all post-quantum key exchange proposals

Why CSIDH?

- ▶ Drop-in **post-quantum replacement** for Diffie-Hellman
- ▶ **Non-interactive key exchange** (full **public-key validation**); previously an open problem post-quantumly
- ▶ **Smallest** keys of all post-quantum key exchange proposals
- ▶ Competitive **speed**: ~ 35 ms per operation

Why CSIDH?

- ▶ Drop-in **post-quantum replacement** for Diffie-Hellman
- ▶ **Non-interactive key exchange** (full **public-key validation**); previously an open problem post-quantumly
- ▶ **Smallest** keys of all post-quantum key exchange proposals
- ▶ Competitive **speed**: ~ 35 ms per operation
- ▶ Security is based on a **well-studied mathematical problem** (no added extra structure that could weaken security)

Why CSIDH?

- ▶ Drop-in **post-quantum replacement** for Diffie-Hellman
- ▶ **Non-interactive key exchange** (full **public-key validation**); previously an open problem post-quantumly
- ▶ **Smallest** keys of all post-quantum key exchange proposals
- ▶ Competitive **speed**: ~ 35 ms per operation
- ▶ Security is based on a **well-studied mathematical problem** (no added extra structure that could weaken security)

Classical Security

- ▶ Security is based on the **isogeny problem**: given two elliptic curves, compute an isogeny between them.

Classical Security

- ▶ Security is based on the **isogeny problem**: given two elliptic curves, compute an isogeny between them.
- ▶ Say Alice's secret isogeny is of degree $\ell_1^{e_1} \cdots \ell_n^{e_n}$. She knows the path, so can do only small degree isogeny computations, giving complexity $O(\sum e_i \ell_i)$.

Classical Security

- ▶ Security is based on the **isogeny problem**: given two elliptic curves, compute an isogeny between them.
- ▶ Say Alice's secret isogeny is of degree $\ell_1^{e_1} \cdots \ell_n^{e_n}$. She knows the path, so can do only small degree isogeny computations, giving complexity $O(\sum e_i \ell_i)$. An attacker has to compute one isogeny of large degree.

Classical Security

- ▶ Security is based on the **isogeny problem**: given two elliptic curves, compute an isogeny between them.
- ▶ Say Alice's secret isogeny is of degree $\ell_1^{e_1} \cdots \ell_n^{e_n}$. She knows the path, so can do only small degree isogeny computations, giving complexity $O(\sum e_i \ell_i)$. An attacker has to compute one isogeny of large degree.
- ▶ Alternative way of thinking about it: Alice has to compute the isogeny corresponding to one path from E_0 to E_A , whereas an attacker has to compute all the possible paths from E_0 .

Classical Security

- ▶ Security is based on the **isogeny problem**: given two elliptic curves, compute an isogeny between them.
- ▶ Say Alice's secret isogeny is of degree $\ell_1^{e_1} \cdots \ell_n^{e_n}$. She knows the path, so can do only small degree isogeny computations, giving complexity $O(\sum e_i \ell_i)$. An attacker has to compute one isogeny of large degree.
- ▶ Alternative way of thinking about it: Alice has to compute the isogeny corresponding to one path from E_0 to E_A , whereas an attacker has to compute all the possible paths from E_0 .
- ▶ Best classical attacks are (variants of) **meet-in-the-middle**: Time $O(\sqrt[4]{p})$.

Quantum Security

- ▶ Shor's (polynomial time) algorithm does not apply because the nodes in the graph do not form a group.
- ▶ Best algorithms are **Hidden-shift** algorithms:
Subexponential complexity (Kuperberg, Regev).

Quantum Security

- ▶ Shor's (polynomial time) algorithm does not apply because the nodes in the graph do not form a group.
- ▶ Best algorithms are **Hidden-shift** algorithms:
Subexponential complexity (Kuperberg, Regev).
- ▶ Kuperberg's algorithm [Kup1] requires a **subexponential number of queries**, and a **subexponential number of operations** on a **subexponential number of qubits**.

Quantum Security

- ▶ Shor's (polynomial time) algorithm does not apply because the nodes in the graph do not form a group.
- ▶ Best algorithms are **Hidden-shift** algorithms:
Subexponential complexity (Kuperberg, Regev).
- ▶ Kuperberg's algorithm [Kup1] requires a **subexponential number of queries**, and a **subexponential number of operations** on a **subexponential number of qubits**.
- ▶ Variant by Regev [Reg] uses **polynomial number of qubits** at the expense of time.

Quantum Security

- ▶ Shor's (polynomial time) algorithm does not apply because the nodes in the graph do not form a group.
- ▶ Best algorithms are **Hidden-shift** algorithms:
Subexponential complexity (Kuperberg, Regev).
- ▶ Kuperberg's algorithm [Kup1] requires a **subexponential number of queries**, and a **subexponential number of operations** on a **subexponential number of qubits**.
- ▶ Variant by Regev [Reg] uses **polynomial number of qubits** at the expense of time.
- ▶ Kuperberg later [Kup2] gave more trade-off options for quantum and classical memory vs. time.

Quantum Security

- ▶ Shor's (polynomial time) algorithm does not apply because the nodes in the graph do not form a group.
- ▶ Best algorithms are **Hidden-shift** algorithms:
Subexponential complexity (Kuperberg, Regev).
- ▶ Kuperberg's algorithm [Kup1] requires a **subexponential number of queries**, and a **subexponential number of operations** on a **subexponential number of qubits**.
- ▶ Variant by Regev [Reg] uses **polynomial number of qubits** at the expense of time.
- ▶ Kuperberg later [Kup2] gave more trade-off options for quantum and classical memory vs. time.
- ▶ Childs-Jao-Soukharev [CJS] applied Kuperberg/Regev to CRS – their attack also applies to CSIDH.

Quantum Security

- ▶ Shor's (polynomial time) algorithm does not apply because the nodes in the graph do not form a group.
- ▶ Best algorithms are **Hidden-shift** algorithms:
Subexponential complexity (Kuperberg, Regev).
- ▶ Kuperberg's algorithm [Kup1] requires a **subexponential number of queries**, and a **subexponential number of operations** on a **subexponential number of qubits**.
- ▶ Variant by Regev [Reg] uses **polynomial number of qubits** at the expense of time.
- ▶ Kuperberg later [Kup2] gave more trade-off options for quantum and classical memory vs. time.
- ▶ Childs-Jao-Soukharev [CJS] applied Kuperberg/Regev to CRS – their attack also applies to CSIDH.
- ▶ Part of CJS attack computes many paths in superposition.

Quantum Security

- ▶ The **exact** cost of the Kuperberg/Regev/CJS attack is **subtle** – it depends on:
 - ▶ Choice of time/memory trade-off (Regev/Kuperberg)
 - ▶ Quantum evaluation of isogenies(and much more).

Quantum Security

- ▶ The **exact** cost of the Kuperberg/Regev/CJS attack is **subtle** – it depends on:
 - ▶ Choice of time/memory trade-off (Regev/Kuperberg)
 - ▶ Quantum evaluation of isogenies(and much more).
- ▶ **Asymptotic** complexity is relatively well understood [BIJ], [JLLR]

Quantum Security

- ▶ The **exact** cost of the Kuperberg/Regev/CJS attack is **subtle** – it depends on:
 - ▶ Choice of time/memory trade-off (Regev/Kuperberg)
 - ▶ Quantum evaluation of isogenies(and much more).
- ▶ **Asymptotic** complexity is relatively well understood [BIJ], [JLLR]
- ▶ [BLMP] gives full computer-verified simulation of quantum evaluation of isogenies \rightsquigarrow concrete estimates for a given security level ('NIST level I')

Work in progress & future work

- ▶ Optimize the constant-time implementation of CSIDH.

Work in progress & future work

- ▶ **Optimize** the **constant-time** implementation of CSIDH.
- ▶ More **applications** of CSIDH (recall the many applications of classical Diffie-Hellman)!

The tiny keys make CSIDH ideal for implementation on small devices.

Work in progress & future work

- ▶ **Optimize** the **constant-time** implementation of CSIDH.
- ▶ More **applications** of CSIDH (recall the many applications of classical Diffie-Hellman)!

The tiny keys make CSIDH ideal for implementation on small devices.

- ▶ Explore different **graph structures** occurring for other curves/geometrical objects.

Work in progress & future work

- ▶ **Optimize** the **constant-time** implementation of CSIDH.
- ▶ More **applications** of CSIDH (recall the many applications of classical Diffie-Hellman)!

The tiny keys make CSIDH ideal for implementation on small devices.

- ▶ Explore different **graph structures** occurring for other curves/geometrical objects.
- ▶ More **applications** exploiting new graph structures.

A tropical sunset scene with palm trees and the ocean. The sun is low on the horizon, casting a golden glow over the water and sky. Several palm trees are silhouetted against the bright light. The sky is a mix of blue and orange, with some clouds. The overall mood is peaceful and serene.

Thank you!

Parameters

CSIDH- $\log p$	intended NIST level	public key size	private key size	time (full exchange)	cycles (full exchange)	stack memory	classical security
CSIDH-512	1	64 b	32 b	70 ms	212e6	4368 b	128
CSIDH-1024	3	128 b	64 b				256
CSIDH-1792	5	224 b	112 b				448

CSIDH vs SIDH?

Apart from mathematical background, SIDH and CSIDH actually have very little in common, and are likely to be useful for different applications.

Here is a comparison for (conjectured) NIST level 1:

	CSIDH	SIDH
Speed (NIST 1)	65ms (can be improved)	$\approx 10\text{ms}^2$
Public key size (NIST 1)	64B	378B
Key compression (speed)		$\approx 15\text{ms}$
Key compression (size)		222B
Constant-time slowdown	$\approx \times 2.2$ (can be improved)	$\approx \times 1$
Submitted to NIST	no	yes
Maturity	11 months	8 years
Best classical attack	$p^{1/4}$	$p^{1/4}$
Best quantum attack	$L_p[1/2]$	$p^{1/4}$
Key size scales	quadratically	linearly
Security assumption	isogeny walk problem	ad hoc
Non-interactive key exchange	yes	unbearably slow
Signatures (classical)	unbearably slow ³	seconds
Signatures (quantum)	seconds	still seconds?

²This is a very conservative estimate!

³Word on the street is that a paper is coming with a signature scheme that takes milliseconds.

References

- AMW Appelbaum, Martindale, and Wu:
Tiny Wireguard Tweak
(upcoming)
- BLMP Bernstein, Lange, Martindale, and Panny:
Quantum circuits for the CSIDH: optimizing quantum evaluation of isogenies
<https://quantum.isogeny.org> (Eurocrypt 2019)
- CLMPR Castryck, Lange, Martindale, Panny, Renes:
CSIDH: An Efficient Post-Quantum Commutative Group Action
<https://ia.cr/2018/383> (Asiacrypt 2018)
- DG De Feo, Galbraith:
SeaSign: Compact isogeny signatures from class group actions
<https://ia.cr/2018/824>
- DGOPS Delpech de Saint Guilhem, Orsini, Petit, and Smart:
Secure Oblivious Transfer from Semi-Commutative Masking
<https://ia.cr/2018/648>
- FTY Fujioka, Takashima, and Yoneyama:
One-Round Authenticated Group Key Exchange from Isogenies
<https://eprint.iacr.org/2018/1033>